

# E♭ Instruments

# Paint it Black

Rolling Stones/Arr. Tim Ries

## Guitar Intro (open)

A single staff of music with a treble clef and a 4/4 time signature. It contains a whole rest, indicating an open string introduction.

## Bassline: (vamp)

2 C#m7(b6)

A bass staff with a bass clef and a 4/4 time signature. It features a repeating eighth-note bassline: C#2, E3, G#3, B3. The staff is divided into four measures, each with a different time signature: 3/4, 4/4, 3/4, and 4/4.

## Head:

A C#m7(b6) (with bassline)

6

A treble staff with a treble clef and a 4/4 time signature. It contains a melody starting with a whole rest, followed by quarter notes C#4, E4, G#4, B4. The staff is divided into four measures with time signatures 3/4, 4/4, 3/4, and 4/4.

C#m7(b6)

10

A treble staff with a treble clef and a 4/4 time signature. It contains a melody starting with a whole rest, followed by quarter notes C#4, E4, G#4, B4. The staff is divided into four measures with time signatures 3/4, 4/4, 3/4, and 4/4.

B A(add9) E/G# C#- B/D# E Bb7#9 A(add9) G#7(#9)

14

A treble staff with a treble clef and a 4/4 time signature. It contains a melody starting with a whole rest, followed by quarter notes C#4, E4, G#4, B4. The staff is divided into four measures with time signatures 3/4, 4/4, 3/4, and 4/4.

C#- B/D# E Bb7#9 C7#9 BΔ13

18

A treble staff with a treble clef and a 4/4 time signature. It contains a melody starting with a whole rest, followed by quarter notes C#4, E4, G#4, B4. The staff is divided into four measures with time signatures 3/4, 4/4, 3/4, and 4/4.

E Δ 7(#11) E Δ 7(#11)

21

A treble staff with a treble clef and a 4/4 time signature. It contains a melody starting with a whole rest, followed by quarter notes C#4, E4, G#4, B4. The staff is divided into four measures with time signatures 3/4, 4/4, 3/4, and 4/4. The first measure has a downward bow stroke (v) and an upward bow stroke (>). The remaining three measures contain diagonal slashes, indicating a sustained or muted sound.

Solos:

A C#m7(b6)

24

C#m7(b6)

32

B A(add9) E/G# C#- B/D# E Bb7#9 A(add9) G#7(#9)

40

C#- B/D# E Bb7#9 C7#9 BΔ13

44

E Δ 7(#11) E Δ 7(#11)

47



Ending: vamp and fade

C#m7(b6)

50